



## Computing Yearly Overview

|               | Term 1  | Term 2                               | Term 3                                  | Term 4   | Term 5                             | Term 5  |
|---------------|---|--------------------------------------|---|--|------------------------------------|---|
| <b>EYFS</b>   | Awesome Autumn  | Busy Bodies                          | Super Space                             | Springtime   | Boats Ahoy!                        | Summer Fun                                    |
| <b>Year 1</b> | Computing Systems and Networks: Technology around us            | Creating Media: Digital Painting     | Programming: Programming a moving robot | Data and information: Grouping Data (taught through maths) | Creating media: Digital writing    | Programming B: animations                     |
| <b>Year 2</b> | Computer Systems and Networks – Communication and Collaboration | Creating Media: Web page design      | Programming: Variables                  | Data: Spreadsheets   | Creating Media: 3d modelling       | Programming: Sensing                          |
| <b>Year 3</b> | Computing systems and Networks: Connecting Computers            | Creating Media: Stop Frame Animation | Programming A: Sequencing sounds        | Data and information: Branching databases                  | Creating Media: Desktop publishing | Programming B: Events and actions in programs |
| <b>Year 4</b> | Computing Systems and Networks – The Internet                   | Creating Media – Audio Production    | Programming A – Repetition in shapes    | Data and information – Data logging                        | Creating media – Photo editing     | Programming B- Repetition in games            |
| <b>Year 5</b> | Systems and Searching   | Vector Drawing                       | Video Production                        | Databases  | Programming                        |   |
| <b>Year 6</b> | Computer Systems and Networks – Communication and Collaboration | Creating Media: Web page design      | Programming: Variables                  | Data: Spreadsheets   | Creating Media: 3d modelling       | Programming: Sensing                          |



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